# **BUSINESS TECHNOLOGY** TEXTBOOK ADOPTION REPORT



The Mississippi Business and Technology Framework has been aligned with the Career and Technical Education framework and in accordance with the National Standards for Business Education. The courses lay the foundation for both college and career readiness. As an introduction to business education, the courses provide fundamental basic business skills and knowledge related to economic fundamentals, management, communications, finance, human relations, career development, ethics, and business etiquette.

The Introduction to Information Technology curriculum is designed to prepare students to be successful in today's diverse business environment. This course introduces students to the information technology field by providing knowledge related to digital citizenship, devices and components, operating systems, applications and software, and career opportunities.

**OVERALL RATING: MEETS EXPECTATIONS** 

## **SAVVAS LEARNING SNAPSHOT**

#### **Program Strengths**

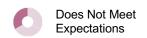
- Provides read aloud option for English Learners.
- Includes flashcards and ability to add notes.
- Include IC3 Certification preparation.

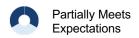
### **Program Challenges**

No challenges were provided.











# SAVVAS LEARNING REVIEW

**RUBRIC Findings** 

#### **GATEWAY 1 | CRITERION 1.1: Alignment and Coherence**

Materials adequately address the National Standards for Business Education.



#### **GATEWAY 2 | CRITERION 2.1: Student Learning**

Materials identify ways in which materials are designed for each student's regular and active participation in grade-level/grade band/series content.



#### **GATEWAY 3 | CRITERION 3.1: Teacher Supports**

Materials support teacher planning, learning, and understanding of the Standards. Materials provide teachers with guidance to build their own knowledge and to give all students extensive opportunities and support to explore key concepts

#### **GATEWAY 3 | CRITERION 3.2: Assessment**

Materials offer assessment opportunities that genuinely measure progress and elicit direct, observable evidence of the degree to which students can independently demonstrate the assessed standards.



#### **GATEWAY 3 | CRITERION 3.3: Technology**

Materials support effective use of technology to enhance student learning. Digital materials are accessible and available in multiple platforms.

TOTAL SCORE: 48.0 POINTS OUT OF 56 POINTS

