2025 CAREER-TECHTEXTBOOK ADOPTION REPORT



Mississippi's Career and Technical Education (CTE) programs equip students with industry-relevant skills through rigorous, hands-on learning experiences that promote technical proficiency and career readiness. The Multimedia Core course builds digital literacy and design foundations through photo and video editing, camera operations, and ethical media creation, culminating in the publication of student work across multimedia platforms. Likewise, the Health Sciences (Core) course introduces students to essential knowledge in safety, infection control, human anatomy, health care systems, and professional responsibilities, offering early insight into the expectations and opportunities within the medical field. The Unmanned Aircraft Systems (UAS) pathway further expands CTE offerings by preparing students for emerging careers in drone operation and data processing. Students learn flight characteristics, autonomous mission planning, GIS-based data collection, equipment maintenance, and regulatory compliance. Career applications range from real estate and event videography to infrastructure inspection, disaster assessment, and land surveying. Together, these pathways provide students with foundational skills, exposure to high-growth industries, and valuable preparation for postsecondary education and the modern workforce.

OVERALL RATING: MEETS EXPECTATIONS

CENGAGE LEARNING SNAPSHOT

Program Strengths

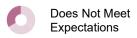
N/A

Program Challenges

N/A











CENGAGE LEARNING REVIEW

RUBRIC Health Healthcare and Sports
Science Clinical Services Medicine

GATEWAY 1 | CRITERION 1.1: Alignment and Accuracy Materials adequately address the MCCRS for Healthcare and Human Services.







GATEWAY 1 | CRITERION 1.2: Learning Progressions and Coherence

The materials align with the learning progressions emphasized in the standards, ensuring a coherent curriculum both within grades and across grade bands, and are consistent with the progressions in the MCCRS for Healthcare and Human Services.



6 points out of 8 points



6 points out of 8 points



6 points out of 8 points

GATEWAY 2 | CRITERION 2.1: Student Learning

Materials identify ways in which materials are designed for each student's regular and active participation in grade-level/grade band/series content.



8 points out of 7 points out of 8 points 8 points



GATEWAY 2 | CRITERION 2.2: Instructional Design

Materials align with student-centered practices, offering students opportunities to explore the content.



6 points out of 8 points



7 points out of 8 points



6 points out of 8 points

GATEWAY 3 | CRITERION 3.1: Access and Technology

Materials integrate interactive technology, when appropriate, in ways that support student engagement and interaction in the language to develop intercultural communicative competence.



7 points out of 8 points



7 points out of 8 points



7 points out of 8 points

GATEWAY 3 | CRITERION 3.2: Assessments

Materials include a system of assessments that identify how materials provide tools, guidance, and support for teachers to collect, interpret, and act on data about student progress toward the standards.



12 points out of 12 points



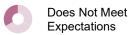
11 points out of 12 points

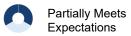


12 points out of 12 points











GATEWAY 3 | CRITERION 3.3: Student Supports

Materials are designed to encourage students' regular and active participation in grade-level, grade-band, or series content.

GATEWAY 3 | CRITERION 3.4: Intentional Design

Materials are visually engaging and reference or integrate digital technology (when applicable), with teacher guidance.







11 points out of 14 points



11 points out of 14 points



7 points out of 8 points



7 points out of 8 points



7 points out of 8 points

TOTAL SCORE:

64 POINTS OUT OF 76 POINTS 65 POINTS OUT OF 76 POINTS 64 POINTS OUT OF 76 POINTS

